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Performance Report of Motion Vector Field Adaptive Search Technique (MVFAST)

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Abstract: *Motion Vector Field Adaptive Search Technique (MVFAST) [1,2] for fast motion estimation was presented in December 1999 at the MPEG meeting held in Maui, Hawaii. The proposed motion vector field adaptive search technique (MVFAST) effectively utilizes the information on correlation of motion vectors [3] of adjacent blocks for efficient motion estimation. In MVFAST, the motion activity at the current block position is first determined using the distribution of motion vectors of adjacent blocks. The motion activity is categorized as low, medium or high motion. The selection of search center and search strategy is adaptive to the motion activity. MVFAST adaptively exploits the two diamond-shaped search patterns employed by Diamond Search (DS) algorithm [4,5,6,7], which is available in the VM software [8,9]. The two search patterns of DS are effectively utilized based on the local motion activity to achieve significantly higher performance as compared to DS. The high performance of MVFAST was demonstrated at Maui through simulations, using 30 test cases specified by Video group. In Maui meeting, ISG specified 24 more test cases to study the robustness of fast motion estimation algorithms. In this document, we present the simulation results of MVFAST for all the 54 test cases jointly recommended by ISG and Video Group.*

1. Technical Description of MVFAST

In MPEG-4, the two components (i.e., horizontal and vertical coordinates) of the motion vector of each MB are coded differentially with respect to the corresponding components of the *predicted vector*. The predicted vector is the median of the three spatial neighborhood motion vectors that are already determined. In MVFAST, we make use of the distribution of the same three neighborhood motion vectors for the dual purposes-increasing the search speed and reducing the bits needed to code the motion vector.

1.1 Detection of stationary blocks

A large number of MBs in the video sequences (e.g., *talking head* video sequences) with low-motion content, have motion vectors equal to (0,0). Such MBs in the regions of no-motion activity can be detected simply based on the SAD at the origin. Therefore, we suggest a phase, called *early elimination of search*, as the first step in motion estimation as follows. The search is terminated immediately when the SAD for a MB obtained at (0,0) is less than a threshold T , and the motion vector is assigned as (0,0). Through extensive simulations, we found that among those zero-motion blocks identified, about 98% of them have SAD at position (0,0) less than 512. Hence, we choose $T=512$ and enable the early elimination of search. The early elimination of search can be disabled by making $T=0$.

1.2 Determination of local motion activity

The *local motion vector field* at a MB position is defined as the set of motion vectors in the region of support (ROS) of that MB. The ROS of a MB includes the neighborhood MBs. In MVFAST, the ROS is shown in Fig. 1. Let $V = \{V_0, V_1, V_2, V_3\}$, where $V_0 = (0,0)$ and, V_i is the motion vector of MB_{*i*} in the ROS for $i > 0$ (see Fig. 2). The cityblock length of $V_i = (x_i, y_i)$ is defined as $l_{v_i} = |x_i| + |y_i|$. Let $L = \text{MAX}_{v_i}(l_{v_i})$. The motion activity at the current MB position is defined as follows.

$$\begin{aligned} \text{Motion Activity} &= \text{Low if } L \leq L_1 \\ &= \text{Medium ; if } L_1 < L \leq L_2 \\ &= \text{High ; if } L > L_2; \end{aligned} \quad \dots(1)$$

where, L_1 and L_2 are integer constants. We choose L_1 and L_2 as the cityblock distance from the center point of the pattern to any other point on the small and large search patterns (see Fig. 3), respectively. Thus $L_1 = 1$ and $L_2 = 2$.

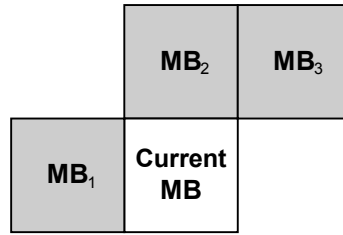


Fig. 1: Region of support for the current MB consists of MB₁, MB₂ and MB₃.

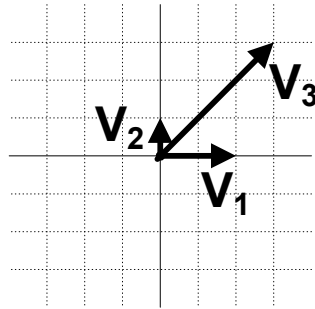


Fig. 2: Example of distribution of vectors belonging to set V . In this case, $l_{v1}=2$, $l_{v2}=1$, $l_{v3}=6$; thus $L = \text{MAX}\{l_{v1}, l_{v2}, l_{v3}\} = 6$.

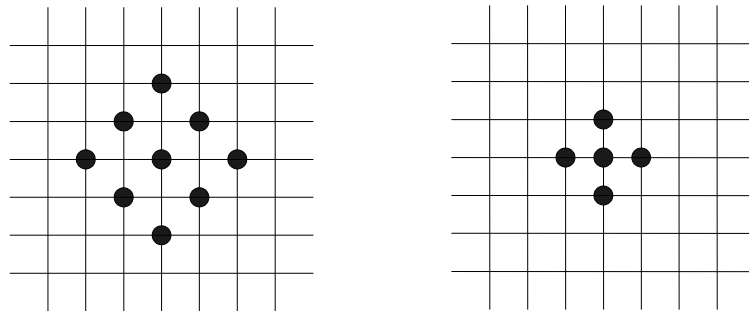


Fig. 3: Search Patterns - (a) Large Diamond Search Pattern (LDSP), (b) Small Diamond Search Pattern (SDSP).

1.3 Selection of search center

The choice of the search center depends on the local motion activity at the current MB position. If the motion activity is low or medium, the search center is the origin. Otherwise, the vector belonging to set V that yields the minimum sum of absolute difference (SAD) is chosen as the search center.

1.4 Local search

A local search is performed around the search center to obtain the motion vector for the current MB. The search patterns employed for the local search are shown in Fig. 3. Two strategies are proposed for the local search and their choice depends on the motion activity identified. If the motion activity is low or high, we employ small diamond search (SDS). Otherwise, we choose large diamond search (LDS).

i) *Small diamond search (SDS):*

Step 1: Small diamond search pattern (SDSP) is centered at the search center, and all the checking points of SDSP are tested. If the center position yields the minimum SAD (i.e., no motion), then the center represents the motion vector; otherwise, go to Step 2.

Step 2: The center of SDSP moves to the point where the minimum SAD was obtained in the previous step, and all the points on SDSP are tested. If the center position yields the minimum SAD, then the center represents the motion vector; otherwise, recursively repeat this step.

ii) *Large diamond search (LDS):*

Step 1: Large diamond search pattern (LDSP) is centered at the search center, and all the checking points of LDSP are tested. If the center position gives the minimum SAD, go to Step 3; otherwise, go to Step 2.

Step 2: The center of LDSP moves to the point where the minimum SAD was obtained in the previous step, and all the points on LDSP are tested. If the center position gives the minimum SAD, go to Step 3; otherwise, recursively repeat this step.

Step 3: Switch the search pattern from LDSP to SDSP. The point that yields the minimum SAD, is the final solution of the motion vector.

Table 1 summarizes the methodology for selection of search center and search strategy depending on the motion activity at the current MB position.

Motion Activity	Search Center	Local Search Strategy
Low	Origin	SDS
Medium	Origin	LDS
High	The position of the vector in set V that yields minimum SAD	SDS

Table 1: The decision table for MVFAST

1.5 Attractive Features of MVFAST

- 1) **Simplicity:** The software code of MVFAST is obtained by adding a few lines of supplementary code to diamond search, which is currently available in VM reference software.
- 2) **Stability:** MVFAST is well tested, as MVFAST is a more generalized and more intelligent version of the Diamond Search with the addition of few lines of supplementary code. Moreover, Diamond Search is already tested for more than two years since the beginning of its core experiments and about 8 months after its integration into VM software. Therefore, the high stability of MVFAST is assured.
- 3) **Cost-effectiveness:** MVFAST is a cost-effective solution to fast motion estimation. MVFAST is implemented in an intelligent way such that the overlap of search points is minimized when the search pattern moves [8, 9]. Thus, it does not require any extra memory to keep a record of search points visited. In addition, it does not require extra memory to store the motion vectors.

- 4) Scalability: The MVFAST algorithm explained above can be considered as the main profile of MVFAST. The low, medium and high motion activity cases in Table-1, can be considered individually as three other different profiles of MVFAST. Depending on the video coding applications, any one of these individual profiles can be turned “ON” simply by adjusting the two parameters, L_1 and L_2 , in Equation-1. If we set $L_1 = L_2 = \text{Search Range}$, we obtain “low motion activity” profile. The “medium motion activity” profile (which is the same as Diamond Search) can be obtained if we set $L_1 = -1$ and $L_2 = \text{Search Range}$. For “high motion activity” profile, we can set $L_1 = L_2 = -1$.
- 5) High Performance: As compared to other fast motion estimation algorithms, MVFAST is much faster. Despite its high-speed performance, the subjective video quality obtained with MVFAST is almost the same as that obtained with Full Search.
- 6) Robustness: MVFAST was first presented to MPEG in December 1999 and its high performance is proved based on 30 test cases specified by the Video Group. Afterwards, ISG further recommended additional 24 test cases for testing robustness using CCIR size video sequences. It is shown that MVFAST maintains its high performance in terms of both search speed and subjective quality for these extra 24 cases.

2. Test Conditions (N3141):

- a) VM Software : MoMuSys-V2.0.2-990809
- b) No. of frames in the original video sequence = 300
- c) "No frame skipping flag" **Set**
- d) Overlapped Motion compensation **Off**
- e) Error resilience **Off**
- f) Interlace **Off**
- g) Rounding Control **On**
- h) Unrestricted Motion Vectors **On**
- i) Half-pixel accuracy **Enabled**
- j) Advanced Prediction **Off**
- k) Rate control is used for both low bit rate and high bit rate tests. For the low bit rate, the VM5 frame level rate control and encoding format (IPPP....) is used. For the high bit rate, TM5 rate control with (N,M) = (15,1) is used.
- l) Quantization matrix (intra/non-intra) is set to MPEG4 – VM7 for low bit rates and MPEG2 – TM5 for high bit rates.
- m) Group of VOPs PERIOD is set to **0 (No GOV)**.

3. Results

Tests are carried out for various bit rates and frame rates combinations as specified in N3141. All the tests are conducted on SUN Ultra-450 workstation. APPENDIX-A provides the comparison of PSNR and number of search points for Full Search (FS) and MVFAST. APPENIX-B shows the 10 worst case PSNR values of MVFAST as compared to full search for each of the 54 test cases. The graphs of number of search points and PSNR-Y for each frame for the four sub-sampled sequences are provided as specified in N3141.

4. Discussions:

Although MVFAST is implemented in an intelligent way such that the overlap of search points is minimized when the search pattern moves [8,9], some search points are visited more than once in the following cases: (a) when search pattern makes a right-angle turn, (b) if two or more vectors in set V (see section 1.2) are same. This overlap can be avoided by keeping the record of all the search points visited and testing if the current search point is visited earlier. Thus further improvement over speed-up can be achieved.

The search point (0,0) is always tested in MVFAST. However, some improvement in computational gain is obtained by testing (0,0) point only if any of the motion vectors in the ROS have motion vector=(0,0).

Through extensive experiments conducted by us, it is found that further improvement in objective quality can be achieved for CCIR sequences with high global motion by including the motion vector of collocated block in the previously coded non-intra frame in the set V (see section 1.2). The results of MVFAST with the above mentioned schemes for improvement of speed-up (or computational gain) and objective quality for the “high motion activity profile” are given in Appendix-D. During the motion estimation of interlaced pictures, each frame prediction of macroblock motion is performed before field motion estimation. Therefore, for field motion estimation of current macroblock, its frame motion vector is included in set V.

From hardware implementation viewpoint, to restrict the total number of search points for a block in the worst case to be N , an additional stopping criterion, - “stop the search when the number of search points visited so far is equal to N ” – can be included in SDS and LDS given in section 1.4.

5. Conclusions

MVFAST is a stable and well-tested technology. In addition, MVFAST possesses other attractive features such as simplicity, scalability and cost effectiveness. Extensive simulation results have demonstrated the high performance of MVFAST.

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APPENDIX - A

Comparison of average psnr values and search points of
Full Search and MVFAST

Sequence	Bitrate (kbps)	Frame Rate (fps)	Search Range	PSNR-Y		PSNR-U		PSNR-V		SEARCH POINTS	
				FS	MVFAST	FS	MVFAST	FS	MVFAST	FS	MVFAST
container	10	7.5	16	29.81	29.78	37.54	37.50	36.60	36.64	7501824	33149
container	10	7.5	32	29.72	29.79	37.55	37.49	36.57	36.59	27142090	33486
Hall monitor	10	7.5	16	30.35	30.32	36.38	36.28	39.57	39.51	7501824	31418
Hall monitor	10	7.5	32	30.29	30.23	36.24	36.46	39.49	39.63	27142090	31370
Mother Dtr	24	10	16	34.80	34.76	40.23	40.24	41.02	40.98	10036224	48611
Mother Dtr	24	10	32	34.81	34.68	40.28	40.27	40.98	41.02	36311715	49604
Silence	24	10	16	30.85	30.88	35.56	35.68	36.93	36.95	10036224	71268
Silence	24	10	32	30.78	30.88	35.42	35.69	36.90	37.05	36311715	71506
Coastguard	48	10	16	28.88	28.83	40.14	40.20	42.07	42.15	10036224	99468
Coastguard	48	10	32	28.90	28.82	40.02	40.20	41.88	42.10	36311715	99977
News	48	7.5	16	31.84	31.80	35.72	36.06	37.31	37.49	30007296	168005
News	48	7.5	32	31.90	31.75	35.79	35.93	37.35	37.46	114227658	171416
News	112	15	16	34.05	33.97	38.04	37.93	38.93	38.91	60420096	264061
News	112	15	32	34.03	33.96	37.93	37.95	38.85	38.85	229998933	266329
Foreman	112	10	16	30.04	29.91	36.78	36.93	37.53	37.70	40144896	474898
Foreman	112	10	32	30.37	30.18	36.88	36.96	37.56	37.81	152818083	497026
Coastguard	112	10	16	27.03	27.05	38.87	39.12	41.65	41.64	40144896	413640
Coastguard	112	10	32	27.06	27.10	38.64	39.08	40.99	40.99	152818083	413316
Foreman	512	15	16	34.51	34.43	40.25	40.21	41.47	41.45	56770560	580020
Foreman	512	15	32	34.84	34.70	40.56	40.45	41.75	41.69	216106380	589759
Foreman	512	15	48	34.88	34.72	40.62	40.48	41.79	41.72	461637680	591276
Foreman	1024	30	16	35.47	35.37	41.05	40.96	42.36	42.29	113541120	902601
Foreman	1024	30	32	35.53	35.41	41.13	41.01	42.43	42.34	432212760	911217
Foreman	1024	30	48	35.51	35.40	41.11	41.00	42.40	42.32	923275360	911377
Tennis	1024	30	16	34.98	34.92	41.89	41.81	41.01	40.93	94617600	519726
Tennis	1024	30	32	35.00	34.92	41.91	41.81	41.02	40.93	358185240	522012
Tennis	1024	30	48	34.97	34.92	41.88	41.82	41.01	40.93	760543840	521379
Tennis	2048	30	16	37.95	37.90	43.47	43.41	42.98	42.93	94617600	480644
Tennis	2048	30	32	37.95	37.90	43.47	43.42	42.97	42.92	358185240	482591
Tennis	2048	30	48	37.94	37.89	43.45	43.40	42.96	42.91	760543840	483244

Sequence	Bitrate (kbps)	Frame Rate (fps)	Search Range	PSNR-Y		PSNR-U		PSNR-V		SEARCH POINTS	
				FS	MVFAST	FS	MVFAST	FS	MVFAST	FS	MVFAST
Bus	4000	30	64	29.78	29.10	37.53	37.35	39.73	39.49	2827221219	1855093
Bus	4000	30	128	29.78	29.09	37.50	37.36	39.69	39.49	10035121819	1855500
Bus	9000	30	64	34.03	33.45	39.18	39.05	41.65	41.46	2827221219	1800419
Bus	9000	30	128	34.03	33.45	39.17	39.05	41.64	41.45	10035121819	1798894
Basket Ball	4000	30	64	26.71	26.40	33.37	33.39	33.32	33.32	5580207144	4208477
Basket Ball	4000	30	128	26.67	26.36	33.33	33.37	33.29	33.30	20043089232	4220679
Basket Ball	9000	30	64	30.78	30.46	35.74	35.70	35.60	35.55	5580207144	4086493
Basket Ball	9000	30	128	30.76	30.44	35.72	35.69	35.59	35.53	20043089232	4095415
Cheerleader	4000	30	64	29.27	29.16	31.68	31.75	32.72	32.86	2827221219	1948575
Cheerleader	4000	30	128	29.25	29.13	31.66	31.73	32.69	32.83	10035121819	1949110
Cheerleader	9000	30	64	33.65	33.66	35.24	35.35	36.08	36.23	2827221219	1856979
Cheerleader	9000	30	128	33.64	33.65	35.24	35.33	36.08	36.22	10035121819	1859436
Stefan	4000	30	64	30.77	30.02	36.29	36.04	36.25	35.98	5695121880	3252715
Stefan	4000	30	128	30.77	30.03	36.28	36.05	36.23	35.98	20214633880	3255005
Stefan	9000	30	64	34.97	34.43	38.99	38.66	39.09	38.75	5695121880	3140881
Stefan	9000	30	128	34.97	34.43	38.99	38.66	39.09	38.75	20214633880	3143786
Flower	4000	30	64	28.33	28.13	32.08	31.99	33.99	33.95	2827221219	1987167
Flower Gdn.	4000	30	128	28.31	28.10	32.06	31.97	33.98	33.94	10035121819	1985856
Flower Gdn.	9000	30	64	33.17	32.99	35.47	35.39	36.38	36.33	2827221219	1982671
Flower Gdn.	9000	30	128	33.16	32.98	35.46	35.38	36.38	36.32	10035121819	1982640
Bus Subs. 3:1	12000	30	128	34.74	33.60	39.20	38.92	41.64	41.29	3248780445	691457
Basket Subs. 3:1	12000	30	128	30.71	30.52	35.63	35.83	35.50	35.66	6652232125	1626169
Stefan Subs. 3:1	12000	30	128	35.20	34.77	39.02	38.92	39.03	38.92	6714146253	1408413
Flower Subs. 3:1	12000	30	128	32.22	31.83	34.34	34.14	35.51	35.37	3248780445	581555

Sequence	Bitrate (kbps)	Frame Rate (fps)	Search Range	$\delta_{\text{PSNR-Y}}$	$\delta_{\text{PSNR-U}}$	$\delta_{\text{PSNR-V}}$	COMPUTATIONAL GAIN
container	10	7.5	16	-0.03	-0.04	0.04	226
container	10	7.5	32	0.07	-0.06	0.02	811
Hall monitor	10	7.5	16	-0.03	-0.10	-0.06	239
Hall monitor	10	7.5	32	-0.06	0.22	0.14	865
Mother Dtr	24	10	16	-0.04	0.01	-0.04	206
Mother Dtr	24	10	32	-0.13	-0.01	0.04	732
Silence	24	10	16	0.03	0.12	0.02	141
Silence	24	10	32	0.10	0.27	0.15	508
Coastguard	48	10	16	-0.05	0.06	0.08	101
Coastguard	48	10	32	-0.08	0.18	0.22	363
News	48	7.5	16	-0.04	0.34	0.18	179
News	48	7.5	32	-0.15	0.14	0.11	666
News	112	15	16	-0.08	-0.11	-0.02	229
News	112	15	32	-0.07	0.02	0.00	864
Foreman	112	10	16	-0.13	0.15	0.17	85
Foreman	112	10	32	-0.19	0.08	0.25	307
Coastguard	112	10	16	0.02	0.25	-0.01	97
Coastguard	112	10	32	0.04	0.44	0.00	370
Foreman	512	15	16	-0.08	-0.04	-0.02	98
Foreman	512	15	32	-0.14	-0.11	-0.06	366
Foreman	512	15	48	-0.16	-0.14	-0.07	781
Foreman	1024	30	16	-0.10	-0.09	-0.07	126
Foreman	1024	30	32	-0.12	-0.12	-0.09	474
Foreman	1024	30	48	-0.11	-0.11	-0.08	1013
Tennis	1024	30	16	-0.06	-0.08	-0.08	182
Tennis	1024	30	32	-0.08	-0.10	-0.09	686
Tennis	1024	30	48	-0.05	-0.06	-0.08	1459
Tennis	2048	30	16	-0.05	-0.06	-0.05	197
Tennis	2048	30	32	-0.05	-0.05	-0.05	742
Tennis	2048	30	48	-0.05	-0.05	-0.05	1574

Sequence	Bitrate (kbps)	Frame Rate (fps)	Search Range	$\delta_{\text{PSNR-Y}}$	$\delta_{\text{PSNR-U}}$	$\delta_{\text{PSNR-V}}$	COMPUTATIONAL GAIN
Bus	4000	30	64	-0.68	-0.18	-0.24	1524
Bus	4000	30	128	-0.69	-0.14	-0.20	5408
Bus	9000	30	64	-0.58	-0.13	-0.19	1570
Bus	9000	30	128	-0.58	-0.12	-0.19	5578
Basket Ball	4000	30	64	-0.31	0.02	0.00	1326
Basket Ball	4000	30	128	-0.31	0.04	0.01	4749
Basket Ball	9000	30	64	-0.32	-0.04	-0.05	1366
Basket Ball	9000	30	128	-0.32	-0.03	-0.06	4894
Cheerleader	4000	30	64	-0.11	0.07	0.14	1451
Cheerleader	4000	30	128	-0.12	0.07	0.14	5149
Cheerleader	9000	30	64	0.01	0.11	0.15	1522
Cheerleader	9000	30	128	0.01	0.09	0.14	5397
Stefan	4000	30	64	-0.75	-0.25	-0.27	1751
Stefan	4000	30	128	-0.74	-0.23	-0.25	6210
Stefan	9000	30	64	-0.54	-0.33	-0.34	1813
Stefan	9000	30	128	-0.54	-0.33	-0.34	6430
Flower Gdn.	4000	30	64	-0.20	-0.09	-0.04	1423
Flower Gdn.	4000	30	128	-0.21	-0.09	-0.04	5053
Flower Gdn.	9000	30	64	-0.18	-0.08	-0.05	1426
Flower Gdn.	9000	30	128	-0.18	-0.08	-0.06	5061
Bus Subs. 3:1	12000	30	128	-1.14	-0.28	-0.35	4698
Basket Subs. 3:1	12000	30	128	-0.19	0.20	0.16	4091
Stefan Subs. 3:1	12000	30	128	-0.43	-0.10	-0.11	4767
Flower Subs. 3:1	12000	30	128	-0.39	-0.20	-0.14	5586

$\delta_{\text{PSNR-Y}} = (\text{PSNR_Y for MVFAST}) - (\text{PSNR_Y for FS})$

$\delta_{\text{PSNR-U}} = (\text{PSNR_U for MVFAST}) - (\text{PSNR_U for FS})$

$\delta_{\text{PSNR-V}} = (\text{PSNR_V for MVFAST}) - (\text{PSNR_V for FS})$

APPENDIX B

Worst 10 frame-wise psnr values for
MVFAST with respect to Full Search

Container (10kbps , 7.5 fps)											
Search Range=16				Search Range=32							
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
	30.70	29.78	-0.93		30.31	29.28	-1.02				
	29.86	29.21	-0.65		30.14	29.74	-0.40				
	29.53	28.87	-0.65		29.30	28.92	-0.38				
	29.73	29.10	-0.63		29.66	29.33	-0.33				
	30.43	29.81	-0.62		29.64	29.34	-0.31				
	29.50	28.90	-0.60		29.45	29.18	-0.28				
	29.67	29.14	-0.53		30.26	29.99	-0.27				
	29.24	28.74	-0.50		29.55	29.30	-0.24				
	29.70	29.21	-0.49		29.60	29.36	-0.24				
	30.38	29.94	-0.45		30.10	29.87	-0.23				
Hall Monitor (10kbps , 7.5 fps)											
Search Range=16				Search Range=32							
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
	30.71	29.81	-0.90		31.47	30.20	-1.27				
	30.27	29.61	-0.66		30.40	29.31	-1.08				
	29.97	29.47	-0.50		30.11	29.29	-0.82				
	30.50	30.02	-0.48		30.88	30.20	-0.67				
	30.52	30.06	-0.46		30.58	29.94	-0.63				
	30.19	29.83	-0.37		30.12	29.49	-0.63				
	30.70	30.38	-0.32		29.95	29.33	-0.62				
	30.64	30.33	-0.31		31.63	31.02	-0.61				
	30.24	29.99	-0.25		30.68	30.17	-0.51				
	30.15	29.91	-0.25		29.66	29.16	-0.50				
Mother-Daughter (24kbps , 10fps)											
Search Range=16				Search Range=32							
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
	33.82	33.44	-0.39		33.51	33.03	-0.48				
	34.14	33.76	-0.37		33.36	32.93	-0.43				
	33.52	33.15	-0.37		34.90	34.47	-0.43				
	33.84	33.50	-0.34		34.30	33.92	-0.38				
	34.32	34.01	-0.31		35.38	35.01	-0.37				
	33.61	33.32	-0.29		35.00	34.64	-0.36				
	35.30	35.06	-0.24		36.62	36.27	-0.35				
	34.48	34.24	-0.24		34.33	33.98	-0.35				
	34.34	34.12	-0.22		36.59	36.26	-0.33				
	36.66	36.44	-0.22		36.55	36.23	-0.32				

Silent (24kbps , 10 fps)										
Search Range=16				Search Range=32						
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$			
	31.54	30.88	-0.67		31.46	30.87	-0.59			
	32.28	31.82	-0.46		30.84	30.41	-0.43			
	31.56	31.13	-0.43		32.14	31.83	-0.31			
	30.45	30.06	-0.39		30.75	30.48	-0.27			
	31.11	30.77	-0.34		31.24	31.00	-0.24			
	31.33	31.03	-0.30		30.89	30.70	-0.19			
	31.67	31.38	-0.28		29.88	29.73	-0.16			
	30.23	30.03	-0.20		30.08	29.92	-0.15			
	31.81	31.61	-0.20		31.11	30.95	-0.15			
	30.60	30.40	-0.20		30.90	30.75	-0.15			
Coastguard(48kbps , 10 fps)										
Search Range=16				Search Range=32						
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$			
	30.22	29.64	-0.58		30.31	29.54	-0.78			
	30.08	29.54	-0.54		30.24	29.68	-0.56			
	30.14	29.65	-0.49		29.28	28.91	-0.37			
	29.11	28.82	-0.29		29.95	29.58	-0.37			
	29.74	29.49	-0.25		29.63	29.30	-0.33			
	29.17	28.94	-0.23		29.63	29.31	-0.32			
	29.55	29.31	-0.23		29.11	28.80	-0.31			
	29.89	29.68	-0.22		30.04	29.73	-0.30			
	29.74	29.53	-0.21		29.53	29.26	-0.26			
	29.22	29.02	-0.21		29.74	29.49	-0.24			
News (48kbps , 7.5fps)										
Search Range=16				Search Range=32						
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$			
	32.78	31.77	-1.01		32.87	31.57	-1.30			
	32.31	31.52	-0.79		33.17	32.05	-1.12			
	32.87	32.20	-0.67		32.98	31.88	-1.10			
	32.29	31.75	-0.53		32.87	31.80	-1.06			
	31.91	31.38	-0.52		33.17	32.21	-0.96			
	31.89	31.48	-0.40		32.22	31.26	-0.96			
	32.27	31.89	-0.38		32.74	31.86	-0.89			
	31.87	31.52	-0.35		31.99	31.18	-0.80			
	31.88	31.55	-0.33		32.18	31.42	-0.76			
	33.73	33.45	-0.27		32.11	31.49	-0.62			

News (112kbps , 15 fps)											
Search Range=16				Search Range=32							
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
	35.00	33.32	-1.68		32.87	31.57	-1.30				
	34.72	33.21	-1.51		33.17	32.05	-1.12				
	35.11	33.66	-1.45		32.98	31.88	-1.10				
	35.09	33.84	-1.24		32.87	31.80	-1.06				
	34.97	34.21	-0.77		33.17	32.21	-0.96				
	35.02	34.27	-0.75		32.22	31.26	-0.96				
	34.73	34.00	-0.74		32.74	31.86	-0.89				
	33.83	33.10	-0.73		31.99	31.18	-0.80				
	34.57	33.91	-0.66		32.18	31.42	-0.76				
	34.39	33.73	-0.65		32.11	31.49	-0.62				
Foreman (112kbps , 10fps)											
Search Range=16				Search Range=32							
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
	31.96	30.46	-1.49		32.01	30.85	-1.16				
	32.17	31.30	-0.87		31.75	30.79	-0.96				
	32.79	32.10	-0.69		32.20	31.42	-0.78				
	32.02	31.33	-0.69		32.07	31.33	-0.75				
	31.87	31.19	-0.68		32.19	31.50	-0.68				
	32.58	31.93	-0.65		31.57	30.92	-0.66				
	31.39	30.74	-0.65		32.39	31.73	-0.66				
	33.19	32.57	-0.62		31.33	30.70	-0.64				
	33.77	33.17	-0.60		31.44	30.83	-0.62				
	31.43	30.84	-0.58		31.88	31.27	-0.61				
Coastguard (112kbps , 10fps)											
Search Range=16				Search Range=32							
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
	27.76	27.38	-0.39		28.16	27.86	-0.30				
	28.30	27.95	-0.35		27.48	27.21	-0.26				
	27.60	27.27	-0.33		27.96	27.69	-0.26				
	27.22	26.93	-0.29		27.53	27.28	-0.25				
	27.63	27.35	-0.28		27.54	27.32	-0.22				
	27.42	27.20	-0.22		26.91	26.70	-0.21				
	27.18	26.96	-0.22		27.14	26.94	-0.19				
	27.61	27.41	-0.20		27.36	27.20	-0.16				
	26.72	26.53	-0.19		27.22	27.06	-0.16				
	28.34	28.17	-0.18		26.44	26.28	-0.16				

Foreman (512kbps , 15 fps)											
Search Range=16				Search Range=32				Search Range=48			
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$
	37.65	37.32	-0.33		35.84	34.80	-1.04		35.33	34.21	-1.13
	35.97	35.65	-0.32		37.01	36.07	-0.94		37.20	36.10	-1.10
	35.52	35.22	-0.30		37.42	36.54	-0.88		35.80	34.72	-1.08
	36.02	35.72	-0.30		34.73	33.87	-0.86		36.30	35.25	-1.05
	35.98	35.68	-0.29		36.98	36.15	-0.83		36.98	35.98	-1.00
	35.91	35.63	-0.28		36.73	35.93	-0.80		36.32	35.39	-0.92
	34.54	34.27	-0.27		34.65	33.87	-0.77		37.17	36.32	-0.85
	35.58	35.32	-0.26		35.91	35.24	-0.67		37.02	36.20	-0.81
	35.61	35.36	-0.25		37.93	37.31	-0.63		37.49	36.71	-0.77
	37.49	37.25	-0.25		36.31	35.75	-0.56		38.09	37.39	-0.71
Foreman (1024kbps , 30 fps)											
Search Range=16				Search Range=32				Search Range=48			
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$
	38.15	37.32	-0.83		37.64	36.70	-0.95		37.66	36.73	-0.93
	37.59	36.76	-0.83		38.37	37.47	-0.90		37.63	36.77	-0.86
	38.25	37.45	-0.80		38.23	37.34	-0.89		38.45	37.67	-0.79
	38.22	37.43	-0.79		37.65	36.78	-0.87		38.19	37.41	-0.78
	38.40	37.64	-0.76		38.42	37.56	-0.86		38.36	37.60	-0.75
	38.23	37.52	-0.71		38.53	37.70	-0.84		38.24	37.49	-0.75
	37.85	37.15	-0.70		38.17	37.40	-0.77		37.80	37.06	-0.74
	37.48	36.80	-0.68		38.45	37.72	-0.73		38.41	37.67	-0.73
	37.15	36.51	-0.64		37.78	37.05	-0.73		38.39	37.72	-0.68
	37.30	36.67	-0.62		38.71	37.98	-0.73		38.52	37.87	-0.64
Table Tennis (1024kbps , 30fps)											
Search Range=16				Search Range=32				Search Range=48			
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$
	32.49	31.95	-0.54		34.20	33.71	-0.50		32.44	31.90	-0.54
	33.24	32.74	-0.51		32.54	32.06	-0.48		34.57	34.09	-0.48
	32.68	32.22	-0.47		33.18	32.71	-0.47		33.32	32.84	-0.48
	34.63	34.19	-0.44		34.60	34.13	-0.47		34.76	34.30	-0.46
	34.52	34.09	-0.43		34.75	34.29	-0.46		32.52	32.06	-0.45
	35.17	34.74	-0.43		34.11	33.66	-0.45		34.01	33.56	-0.45
	34.52	34.10	-0.43		33.60	33.15	-0.45		34.72	34.28	-0.44
	34.73	34.31	-0.42		34.50	34.06	-0.44		35.55	35.12	-0.44
	32.61	32.20	-0.41		32.41	31.98	-0.44		34.49	34.05	-0.43
	34.78	34.39	-0.39		34.20	33.78	-0.42		32.66	32.23	-0.43

Table Tennis (2048kbps , 30 fps)											
Search Range=16				Search Range=32				Search Range=48			
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$
	37.82	37.34	-0.48		37.68	37.14	-0.54		37.64	37.12	-0.52
	37.71	37.24	-0.47		37.71	37.19	-0.52		37.82	37.34	-0.48
	37.68	37.22	-0.47		37.64	37.12	-0.52		38.10	37.65	-0.46
	38.11	37.66	-0.45		37.87	37.38	-0.48		37.74	37.30	-0.44
	37.67	37.24	-0.43		38.07	37.65	-0.42		37.61	37.23	-0.37
	37.64	37.22	-0.43		37.99	37.59	-0.40		38.25	37.88	-0.37
	36.27	35.86	-0.40		37.61	37.23	-0.38		37.94	37.57	-0.37
	36.06	35.66	-0.40		37.75	37.37	-0.38		38.08	37.72	-0.37
	37.97	37.58	-0.40		37.71	37.33	-0.37		37.47	37.11	-0.36
	37.77	37.38	-0.39		38.01	37.64	-0.37		36.21	35.85	-0.36
Bus (4000kbps , 30 fps)											
Search Range=64				Search Range=128							
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
	29.98	28.62	-1.36		30.21	28.81	-1.40				
	30.02	28.66	-1.36		29.96	28.60	-1.37				
	30.25	28.90	-1.35		30.15	28.83	-1.31				
	29.95	28.68	-1.27		29.33	28.05	-1.29				
	29.33	28.07	-1.27		29.96	28.72	-1.24				
	30.14	28.91	-1.23		30.41	29.19	-1.23				
	31.44	30.26	-1.18		30.02	28.81	-1.21				
	30.43	29.25	-1.18		30.23	29.01	-1.21				
	29.98	28.82	-1.17		29.97	28.77	-1.20				
	29.46	28.30	-1.16		30.13	28.93	-1.19				
Bus (9000kbps , 30fps)											
Search Range=64				Search Range=128							
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
	34.26	32.97	-1.29		34.24	32.97	-1.27				
	34.21	32.94	-1.27		34.24	33.04	-1.21				
	34.31	33.05	-1.26		34.22	33.03	-1.19				
	34.25	32.99	-1.26		34.72	33.56	-1.16				
	34.29	33.05	-1.25		34.22	33.08	-1.14				
	34.15	32.91	-1.23		34.03	32.89	-1.14				
	34.18	32.95	-1.22		34.25	33.11	-1.14				
	34.24	33.03	-1.21		34.00	32.87	-1.13				
	34.55	33.36	-1.18		34.16	33.03	-1.12				
	34.28	33.10	-1.18		34.19	33.08	-1.11				

Basketball (4000kbps , 30 fps)										
Search Range=64				Search Range=128						
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$			
	28.91	27.77	-1.14		28.76	27.37	-1.39			
	28.74	27.60	-1.14		28.86	27.53	-1.33			
	28.88	27.78	-1.11		28.87	27.69	-1.17			
	27.27	26.26	-1.01		28.69	27.56	-1.13			
	28.85	27.85	-1.00		28.84	27.79	-1.05			
	28.66	27.69	-0.97		28.83	27.86	-0.97			
	28.77	27.91	-0.87		27.25	26.29	-0.95			
	27.33	26.46	-0.86		27.10	26.20	-0.90			
	27.17	26.31	-0.86		27.35	26.46	-0.89			
	28.87	28.02	-0.85		28.61	27.75	-0.86			
Basketball (9000kbps , 30fps)										
Search Range=64				Search Range=128						
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$			
	33.53	31.57	-1.95		33.62	31.28	-2.34			
	33.60	32.09	-1.51		33.52	31.54	-1.98			
	33.63	32.33	-1.30		33.62	31.91	-1.71			
	33.33	32.23	-1.10		33.35	32.14	-1.21			
	29.84	28.81	-1.03		31.50	30.44	-1.06			
	31.52	30.51	-1.01		31.18	30.18	-1.00			
	29.56	28.56	-1.00		31.70	30.75	-0.95			
	31.75	30.76	-0.99		31.87	30.94	-0.93			
	29.97	29.03	-0.94		30.89	29.96	-0.93			
	29.90	28.97	-0.93		30.62	29.71	-0.92			
Cheerleader (4000kbps , 30 fps)										
Search Range=64				Search Range=128						
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$			
	30.41	30.03	-0.37		30.97	30.60	-0.36			
	30.37	30.01	-0.36		30.36	30.00	-0.36			
	30.40	30.08	-0.32		30.31	29.97	-0.34			
	31.01	30.70	-0.31		30.39	30.07	-0.32			
	30.95	30.64	-0.30		30.86	30.55	-0.31			
	30.91	30.61	-0.30		30.88	30.57	-0.30			
	30.85	30.56	-0.29		29.51	29.24	-0.26			
	28.43	28.19	-0.24		29.43	29.18	-0.25			
	29.43	29.20	-0.23		30.94	30.70	-0.25			
	29.28	29.05	-0.23		29.24	29.01	-0.23			

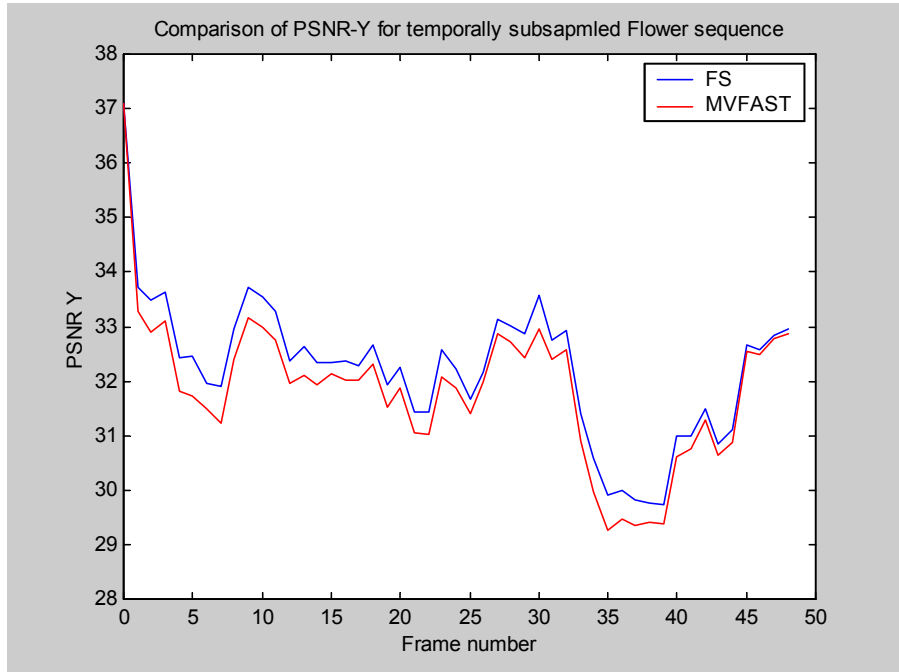
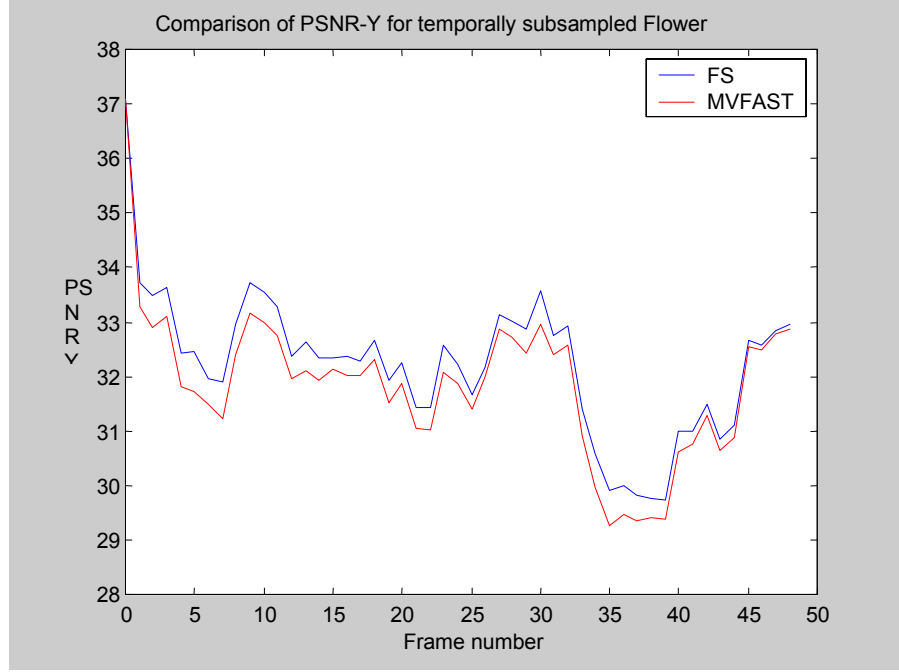
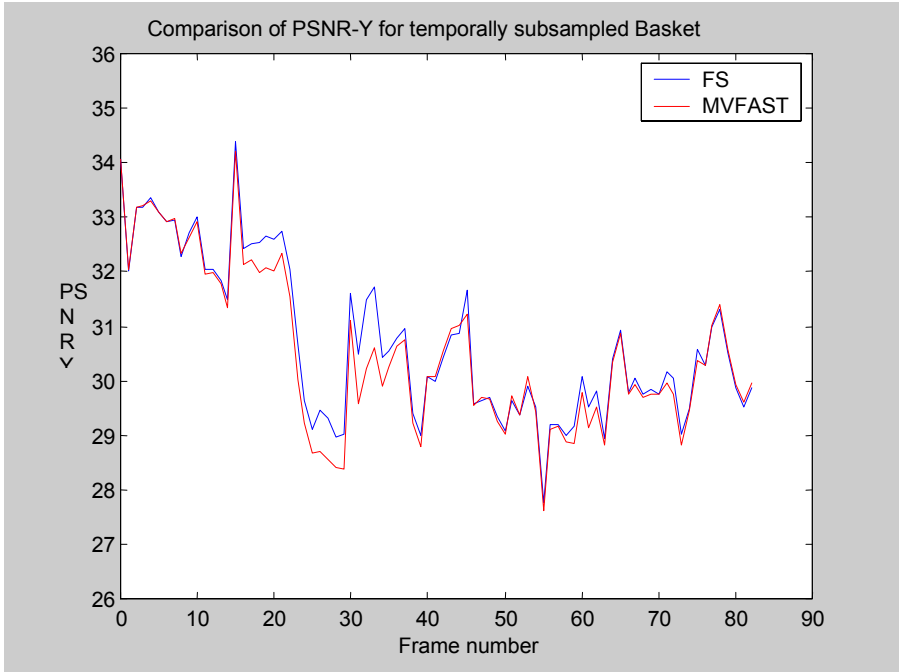
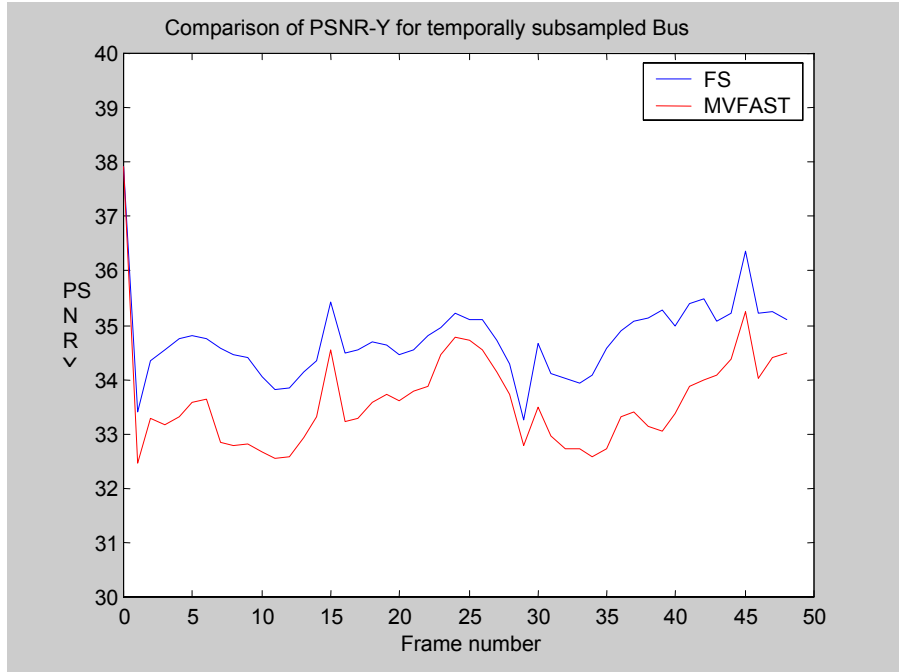
Cheerleader (9000kbps , 30fps)										
Search Range=64				Search Range=128						
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$			
	35.05	34.86	-0.19		35.04	34.80	-0.24			
	34.16	33.98	-0.19		34.38	34.19	-0.19			
	34.53	34.35	-0.18		34.51	34.32	-0.19			
	35.31	35.14	-0.17		35.30	35.12	-0.18			
	35.86	35.71	-0.15		35.86	35.70	-0.16			
	35.25	35.10	-0.14		35.25	35.09	-0.16			
	34.38	34.24	-0.14		33.68	33.55	-0.13			
	35.05	34.92	-0.14		33.94	33.82	-0.12			
	33.71	33.59	-0.12		35.06	34.93	-0.12			
	35.22	35.10	-0.12		33.96	33.85	-0.11			
Stefan (4000kbps , 30 fps)										
Search Range=64				Search Range=128						
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$			
	31.35	27.28	-4.06		31.39	27.22	-4.17			
	31.23	27.32	-3.90		31.26	27.28	-3.98			
	30.98	27.48	-3.50		31.03	27.31	-3.72			
	30.26	26.92	-3.35		29.63	26.30	-3.34			
	30.70	27.43	-3.28		30.28	27.01	-3.27			
	29.77	26.60	-3.17		30.76	27.53	-3.23			
	30.82	27.69	-3.13		29.74	26.56	-3.17			
	29.91	26.84	-3.08		29.94	26.84	-3.10			
	29.92	26.84	-3.08		29.50	26.48	-3.02			
	29.84	26.82	-3.03		29.88	26.90	-2.98			
Stefan (9000kbps , 30fps)										
Search Range=64				Search Range=128						
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$			
	36.25	33.08	-3.16		36.28	33.23	-3.04			
	35.96	33.19	-2.78		34.45	31.44	-3.01			
	34.79	32.08	-2.71		34.44	31.46	-2.98			
	34.77	32.14	-2.63		34.29	31.43	-2.86			
	34.81	32.19	-2.61		34.75	31.94	-2.81			
	34.71	32.20	-2.51		34.40	31.68	-2.72			
	35.70	33.23	-2.47		35.97	33.25	-2.72			
	35.50	33.05	-2.46		34.81	32.13	-2.69			
	34.52	32.12	-2.40		34.74	32.06	-2.68			
	34.76	32.40	-2.36		34.80	32.25	-2.55			

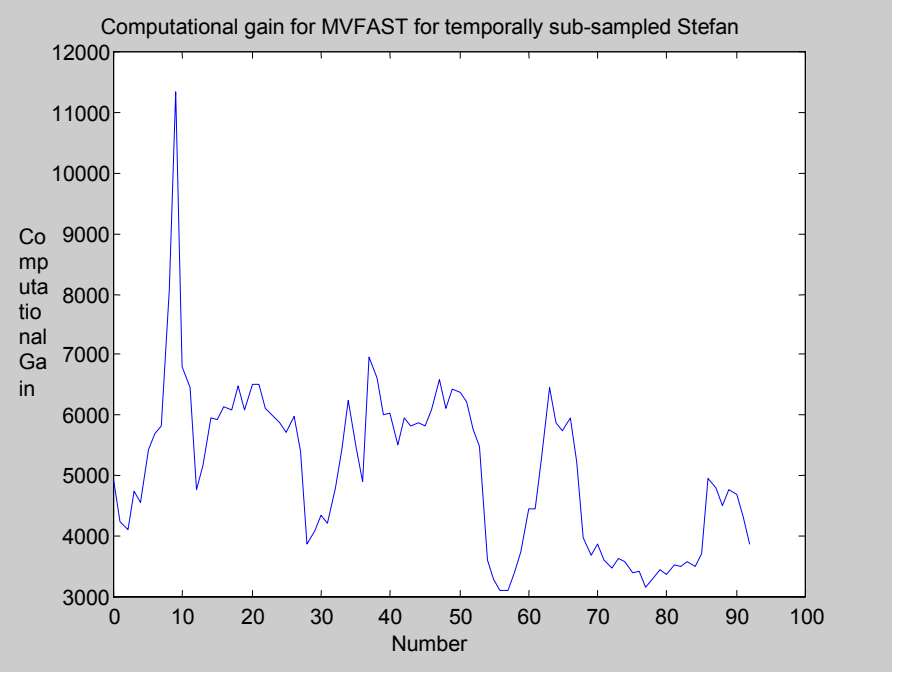
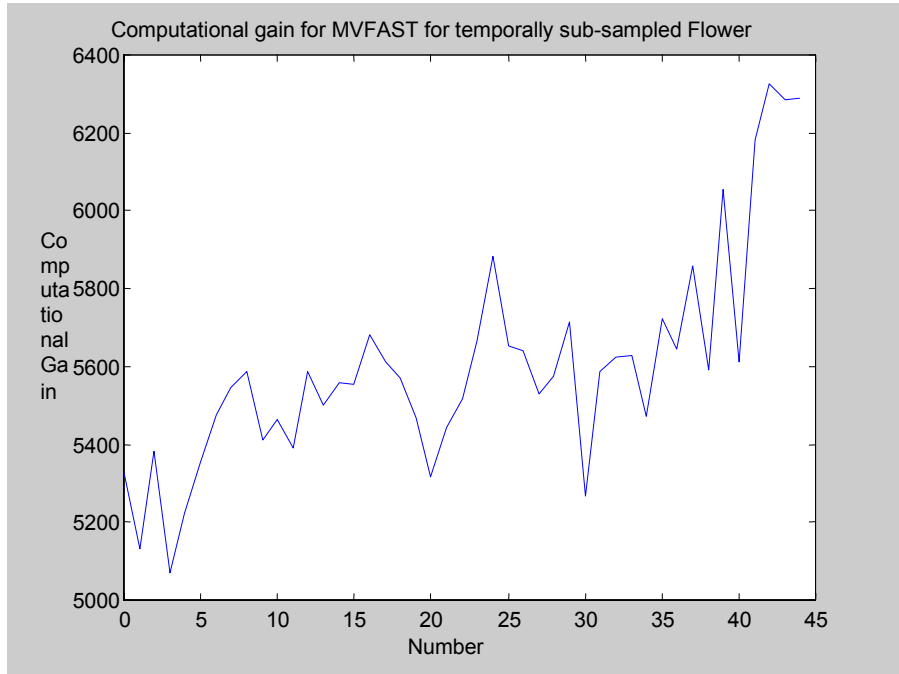
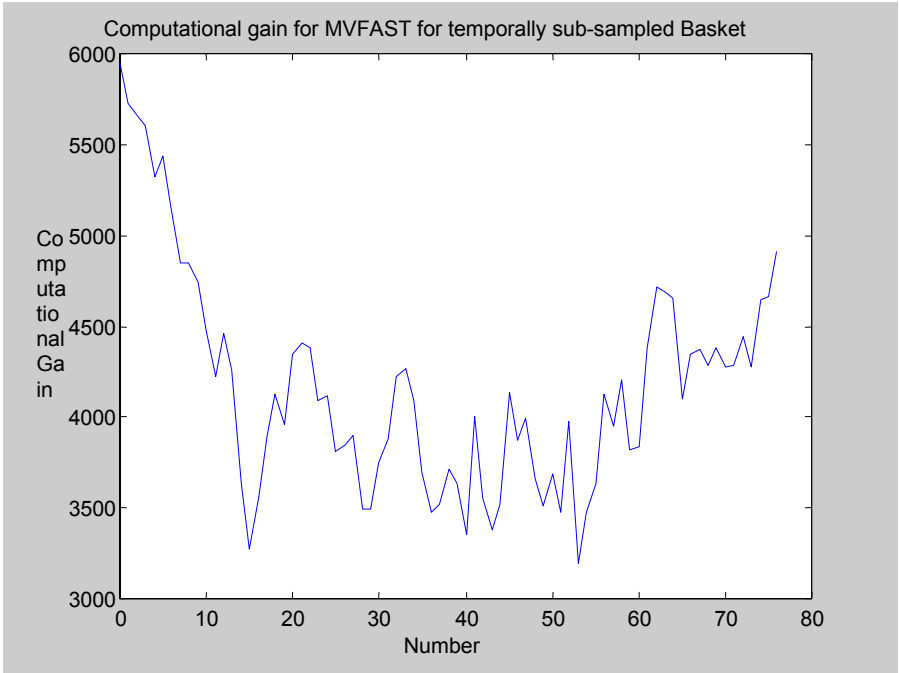
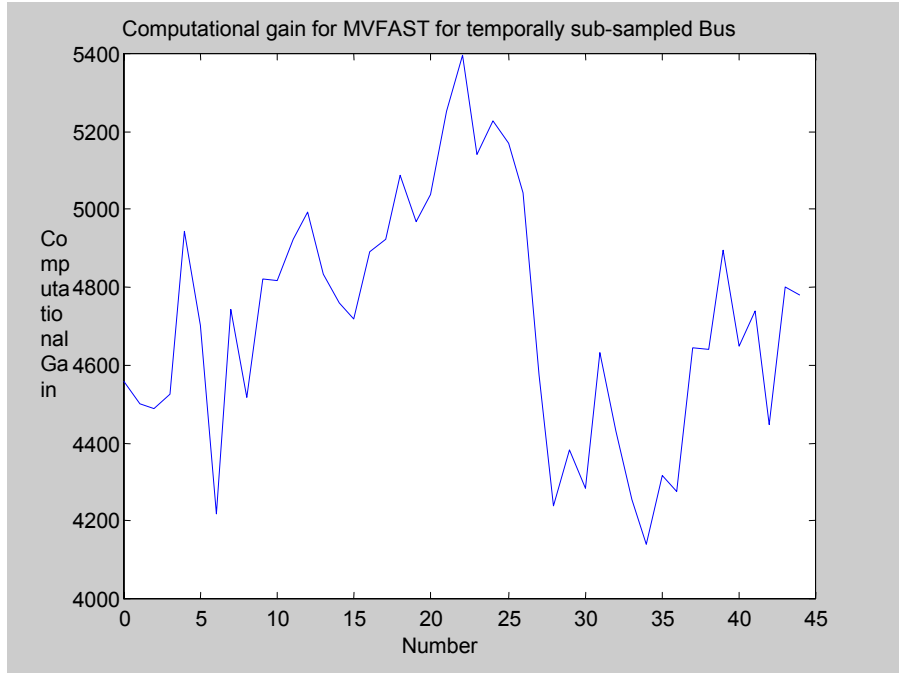
Flower Garden (4000kbps , 30 fps)										
Search Range=64				Search Range=128						
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$			
	29.26	28.66	-0.60		29.17	28.58	-0.58			
	29.16	28.63	-0.53		30.31	29.78	-0.53			
	30.35	29.84	-0.51		29.14	28.62	-0.52			
	30.22	29.75	-0.47		30.20	29.74	-0.47			
	28.74	28.32	-0.43		28.71	28.27	-0.44			
	29.51	29.10	-0.41		27.49	27.08	-0.41			
	29.22	28.81	-0.41		29.26	28.85	-0.41			
	27.48	27.07	-0.41		30.32	29.92	-0.39			
	30.34	29.94	-0.40		30.40	30.01	-0.39			
	27.46	27.07	-0.39		29.24	28.86	-0.39			
Flower Garden (9000kbps , 30fps)										
Search Range=64				Search Range=128						
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$		PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$			
	34.31	33.73	-0.58		34.30	33.73	-0.57			
	33.89	33.32	-0.57		34.33	33.79	-0.55			
	34.34	33.80	-0.54		34.01	33.48	-0.53			
	34.01	33.50	-0.52		33.88	33.36	-0.51			
	33.50	33.01	-0.49		33.50	33.00	-0.50			
	34.64	34.15	-0.49		34.63	34.15	-0.48			
	34.44	33.97	-0.47		34.43	33.96	-0.47			
	34.84	34.40	-0.45		34.84	34.38	-0.45			
	33.91	33.47	-0.44		33.89	33.45	-0.45			
	32.92	32.48	-0.44		32.91	32.46	-0.44			
Bus Subsampled at 3:1 (12000kbps , 30 fps)										
Search Range=128										
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$							
	35.28	33.05	-2.23							
	35.12	33.13	-1.99							
	34.56	32.71	-1.85							
	34.58	32.85	-1.72							
	34.46	32.77	-1.68							
	35.07	33.40	-1.67							
	34.98	33.38	-1.60							
	34.90	33.32	-1.59							
	34.41	32.82	-1.59							
	35.39	33.87	-1.51							

Basket Subsampled at 3:1 (12000kbps , 30fps)											
Search Range=128											
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$								
	31.48	30.23	-1.25								
	31.72	30.60	-1.11								
	30.48	29.58	-0.90								
	29.33	28.56	-0.77								
	29.45	28.70	-0.75								
	30.67	30.02	-0.65								
	29.02	28.37	-0.65								
	32.61	32.00	-0.60								
	32.66	32.08	-0.58								
	32.53	31.98	-0.55								
Stefan Subsampled at 3:1 (12000kbps , 30 fps)											
Search Range=128											
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$								
	35.28	33.48	-1.81								
	35.17	33.59	-1.58								
	36.35	34.78	-1.57								
	35.71	34.20	-1.51								
	34.92	33.42	-1.50								
	35.41	33.92	-1.49								
	36.13	34.64	-1.49								
	35.20	33.73	-1.47								
	34.79	33.33	-1.46								
	35.91	34.45	-1.46								
Flower subsampled at 3:1 (12000kbps , 30fps)											
Search Range=128											
	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$								
	32.47	31.72	-0.75								
	31.90	31.22	-0.68								
	29.89	29.25	-0.64								
	30.59	29.97	-0.63								
	32.41	31.81	-0.60								
	33.57	32.97	-0.60								
	33.50	32.90	-0.60								
	33.73	33.17	-0.57								
	32.95	32.39	-0.56								
	33.54	32.99	-0.55								

APPENDIX C

The graphs of number of Computational Gain and PSNR-Y for each frame
for the four sub-sampled sequences





APPENDIX-D

Sequence	Bitrate (kbps)	Frame Rate (fps)	Search Range	PSNR-Y		PSNR-U		PSNR-V		SEARCH POINTS	
				FS	STMVFAST	FS	STMVFAST	FS	STMVFAST	FS	STMVFAST
container	10	7.5	16	29.81	29.78	37.54	37.50	36.60	36.64	7501824	32272
container	10	7.5	32	29.72	29.68	37.55	37.41	36.57	36.53	27142090	33238
Hall monitor	10	7.5	16	30.35	30.32	36.38	36.31	39.57	39.52	7501824	30223
Hall monitor	10	7.5	32	30.29	30.33	36.24	36.51	39.49	39.62	27142090	29628
Mother Dtr	24	10	16	34.80	34.77	40.23	40.25	41.02	41.03	10036224	42964
Mother Dtr	24	10	32	34.81	34.71	40.28	40.32	40.98	41.00	36311715	43226
Silence	24	10	16	30.85	30.90	35.56	35.65	36.93	36.99	10036224	63153
Silence	24	10	32	30.78	30.86	35.42	35.68	36.90	37.01	36311715	62630
Coastguard	48	10	16	28.88	28.87	40.14	40.18	42.07	41.96	10036224	66775
Coastguard	48	10	32	28.90	28.87	40.02	40.20	41.88	41.99	36311715	66810
News	48	7.5	16	31.84	31.83	35.72	36.00	37.31	37.54	30007296	148637
News	48	7.5	32	31.90	31.84	35.79	36.04	37.35	37.54	114227658	152100
News	112	15	16	34.05	33.94	38.04	38.00	38.93	38.94	60420096	234473
News	112	15	32	34.03	33.94	37.93	37.91	38.85	38.83	229998933	237120
Foreman	112	10	16	30.04	29.93	36.78	36.85	37.53	37.76	40144896	394787
Foreman	112	10	32	30.37	30.19	36.88	37.01	37.56	37.88	152818083	413699
Coastguard	112	10	16	27.03	27.11	38.87	39.12	41.65	41.85	40144896	340770
Coastguard	112	10	32	27.06	27.19	38.64	38.90	40.99	41.20	152818083	337969
Foreman	512	15	16	34.51	34.48	40.25	40.25	41.47	41.50	56770560	447678
Foreman	512	15	32	34.84	34.77	40.56	40.52	41.75	41.74	216106380	455610
Foreman	512	15	48	34.88	34.79	40.62	40.55	41.79	41.78	461637680	457232
Foreman	1024	30	16	35.47	35.41	41.05	41.00	42.36	42.32	113541120	670077
Foreman	1024	30	32	35.53	35.47	41.13	41.06	42.43	42.37	432212760	681741
Foreman	1024	30	48	35.51	35.44	41.11	41.05	42.40	42.36	923275360	681898
Tennis	1024	30	16	34.98	34.96	41.89	41.85	41.01	40.97	94617600	397932
Tennis	1024	30	32	35.00	34.95	41.91	41.84	41.02	40.96	358185240	401483
Tennis	1024	30	48	34.97	34.95	41.88	41.84	41.01	40.96	760543840	401675
Tennis	2048	30	16	37.95	37.94	43.47	43.44	42.98	42.95	94617600	354219
Tennis	2048	30	32	37.95	37.92	43.47	43.44	42.97	42.94	358185240	356144
Tennis	2048	30	48	37.94	37.92	43.45	43.43	42.96	42.94	760543840	356585

Sequence	Bitrate (kbps)	Frame Rate (fps)	Search Range	PSNR-Y		PSNR-U		PSNR-V		SEARCH POINTS	
				FS	STMVFAST	FS	STMVFAST	FS	STMVFAST	FS	STMVFAST
Bus	4000	30	64	29.78	29.50	37.53	37.51	39.73	39.70	2827221219	1274803
Bus	4000	30	128	29.78	29.48	37.50	37.50	39.69	39.69	10035121819	1274805
Bus	9000	30	64	34.03	33.88	39.18	39.23	41.65	41.68	2827221219	1190289
Bus	9000	30	128	34.03	33.87	39.17	39.22	41.64	41.67	10035121819	1191786
Basket Ball	4000	30	64	26.71	26.46	33.37	33.42	33.32	33.35	5580207144	3089444
Basket Ball	4000	30	128	26.67	26.43	33.33	33.41	33.29	33.33	20043089232	3094300
Basket Ball	9000	30	64	30.78	30.54	35.74	35.74	35.60	35.59	5580207144	2934474
Basket Ball	9000	30	128	30.76	30.53	35.72	35.73	35.59	35.58	20043089232	2938303
Cheerleader	4000	30	64	29.27	29.15	31.68	31.74	32.72	32.84	2827221219	1696334
Cheerleader	4000	30	128	29.25	29.13	31.66	31.72	32.69	32.82	10035121819	1702557
Cheerleader	9000	30	64	33.65	33.65	35.24	35.34	36.08	36.22	2827221219	1617194
Cheerleader	9000	30	128	33.64	33.64	35.24	35.33	36.08	36.21	10035121819	1620837
Stefan	4000	30	64	30.77	30.44	36.29	36.24	36.25	36.21	5695121880	2413533
Stefan	4000	30	128	30.77	30.43	36.28	36.24	36.23	36.20	20214633880	2421060
Stefan	9000	30	64	34.97	34.79	38.99	38.93	39.09	39.04	5695121880	2304416
Stefan	9000	30	128	34.97	34.78	38.99	38.92	39.09	39.02	20214633880	2311897
Flower	4000	30	64	28.33	28.18	32.08	32.02	33.99	33.97	2827221219	1002213
Flower Gdn.	4000	30	128	28.31	28.16	32.06	32.00	33.98	33.96	10035121819	1001107
Flower Gdn.	9000	30	64	33.17	33.04	35.47	35.42	36.38	36.35	2827221219	979916
Flower Gdn.	9000	30	128	33.16	33.02	35.46	35.41	36.38	36.35	10035121819	980137
Bus Subs. 3:1	12000	30	128	34.74	34.26	39.20	39.19	41.64	41.57	3248780445	519313
Basket Subs. 3:1	12000	30	128	30.71	30.55	35.63	35.83	35.50	35.66	6652232125	1431657
Stefan Subs. 3:1	12000	30	128	35.20	34.85	39.02	38.90	39.03	38.91	6714146253	1189285
Flower Subs. 3:1	12000	30	128	32.22	31.93	34.34	34.23	35.51	35.44	3248780445	440686

Sequence	Bitrate (kbps)	Frame Rate (fps)	Search Range	$\delta_{\text{PSNR-Y}}$	$\delta_{\text{PSNR-U}}$	$\delta_{\text{PSNR-V}}$	COMPUTATIONAL GAIN
container	10	7.5	16	-0.03	-0.04	0.04	232
container	10	7.5	32	-0.04	-0.14	-0.04	817
Hall monitor	10	7.5	16	-0.03	-0.07	-0.05	248
Hall monitor	10	7.5	32	0.04	0.27	0.13	916
Mother Dtr	24	10	16	-0.03	0.02	0.01	234
Mother Dtr	24	10	32	-0.10	0.04	0.02	840
Silence	24	10	16	0.05	0.09	0.06	159
Silence	24	10	32	0.08	0.26	0.11	580
Coastguard	48	10	16	-0.01	0.04	-0.11	150
Coastguard	48	10	32	-0.03	0.18	0.11	544
News	48	7.5	16	-0.01	0.28	0.23	202
News	48	7.5	32	-0.06	0.25	0.19	751
News	112	15	16	-0.11	-0.04	0.01	258
News	112	15	32	-0.09	-0.02	-0.02	970
Foreman	112	10	16	-0.11	0.07	0.23	102
Foreman	112	10	32	-0.18	0.13	0.32	369
Coastguard	112	10	16	0.08	0.25	0.2	118
Coastguard	112	10	32	0.13	0.26	0.21	452
Foreman	512	15	16	-0.03	0.00	0.03	127
Foreman	512	15	32	-0.07	-0.04	-0.01	474
Foreman	512	15	48	-0.09	-0.07	-0.01	1010
Foreman	1024	30	16	-0.06	-0.05	-0.04	169
Foreman	1024	30	32	-0.06	-0.07	-0.06	634
Foreman	1024	30	48	-0.07	-0.06	-0.04	1354
Tennis	1024	30	16	-0.02	-0.04	-0.04	238
Tennis	1024	30	32	-0.05	-0.07	-0.06	892
Tennis	1024	30	48	-0.02	-0.04	-0.05	1893
Tennis	2048	30	16	-0.01	-0.03	-0.03	267
Tennis	2048	30	32	-0.03	-0.03	-0.03	1006
Tennis	2048	30	48	-0.02	-0.02	-0.02	2133

Sequence	Bitrate (kbps)	Frame Rate (fps)	Search Range	$\delta_{\text{PSNR-Y}}$	$\delta_{\text{PSNR-U}}$	$\delta_{\text{PSNR-V}}$	COMPUTATIONAL GAIN
Bus	4000	30	64	-0.28	-0.02	-0.03	2218
Bus	4000	30	128	-0.30	0.00	0	7872
Bus	9000	30	64	-0.15	0.05	0.03	2375
Bus	9000	30	128	-0.16	0.05	0.03	8420
Basket Ball	4000	30	64	-0.25	0.05	0.03	1806
Basket Ball	4000	30	128	-0.24	0.08	0.04	6477
Basket Ball	9000	30	64	-0.24	0.00	-0.01	1902
Basket Ball	9000	30	128	-0.23	0.01	-0.01	6821
Cheerleader	4000	30	64	-0.12	0.06	0.12	1667
Cheerleader	4000	30	128	-0.12	0.06	0.13	5894
Cheerleader	9000	30	64	0.00	0.1	0.14	1748
Cheerleader	9000	30	128	0.00	0.09	0.13	6191
Stefan	4000	30	64	-0.33	-0.05	-0.04	2360
Stefan	4000	30	128	-0.34	-0.04	-0.03	8349
Stefan	9000	30	64	-0.18	-0.06	-0.05	2471
Stefan	9000	30	128	-0.19	-0.07	-0.07	8744
Flower Gdn.	4000	30	64	-0.15	-0.06	-0.02	2821
Flower Gdn.	4000	30	128	-0.15	-0.06	-0.02	10024
Flower Gdn.	9000	30	64	-0.13	-0.05	-0.03	2885
Flower Gdn.	9000	30	128	-0.14	-0.05	-0.03	10238
Bus Subs. 3:1	12000	30	128	-0.48	-0.01	-0.07	6256
Basket Subs. 3:1	12000	30	128	-0.16	0.2	0.16	4647
Stefan Subs. 3:1	12000	30	128	-0.35	-0.12	-0.12	5646
Flower Subs. 3:1	12000	30	128	-0.29	-0.11	-0.07	7372

$\delta_{\text{PSNR-Y}} = (\text{PSNR_Y for MVFAST}) - (\text{PSNR_Y for FS})$

$\delta_{\text{PSNR-U}} = (\text{PSNR_U for MVFAST}) - (\text{PSNR_U for FS})$

$\delta_{\text{PSNR-V}} = (\text{PSNR_V for MVFAST}) - (\text{PSNR_V for FS})$

Container (10kbps , 7.5 fps)											
Search Range=16				Search Range=32							
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
72.	30.70	29.78	-0.93	232	30.31	29.40	-0.90				
192	29.86	29.21	-0.65	192	29.57	28.88	-0.69				
176	29.53	28.87	-0.65	220.	29.52	28.84	-0.68				
172	29.73	29.10	-0.63	240	29.30	28.67	-0.63				
52	30.43	29.81	-0.62	236	29.65	29.04	-0.61				
216	29.50	28.90	-0.60	224	29.65	29.04	-0.61				
180	29.67	29.14	-0.53	260	29.55	29.01	-0.54				
196	29.24	28.74	-0.50	212	29.56	29.10	-0.46				
200	29.70	29.21	-0.49	80	30.14	29.74	-0.40				
64	30.38	29.94	-0.45	228	29.12	28.73	-0.39				
Hall Monitor (10kbps , 7.5 fps)											
Search Range=16				Search Range=32							
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
276	31.12	30.14	-0.97	112	29.75	29.09	-0.66				
180	30.61	29.78	-0.83	164	30.62	29.99	-0.63				
124	30.53	29.74	-0.79	152	30.47	29.84	-0.63				
112	29.79	29.03	-0.76	72	29.96	29.42	-0.53				
116	30.24	29.56	-0.68	212	30.38	29.85	-0.53				
68	29.97	29.36	-0.61	292	30.64	30.25	-0.39				
100	29.67	29.08	-0.60	104	29.46	29.12	-0.34				
132	30.68	30.25	-0.43	116	29.89	29.56	-0.33				
224	30.12	29.78	-0.34	88	29.57	29.26	-0.32				
160	30.50	30.18	-0.31	96	29.35	29.04	-0.31				
Mother-Daughter (24kbps , 10fps)											
Search Range=16				Search Range=32							
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
156	33.08	32.74	-0.34	60	34.52	34.12	-0.40				
192	33.84	33.53	-0.31	45	35.60	35.22	-0.38				
198	33.82	33.54	-0.28	63	33.44	33.10	-0.34				
51	34.81	34.56	-0.25	183	35.18	34.84	-0.34				
162	33.52	33.29	-0.23	162	33.51	33.18	-0.33				
129	34.05	33.82	-0.23	171	34.33	34.01	-0.32				
252	36.57	36.35	-0.21	267	35.38	35.06	-0.31				
135	33.73	33.52	-0.21	261	35.38	35.07	-0.31				
48	35.13	34.94	-0.19	48	35.05	34.77	-0.29				
186	34.93	34.75	-0.17	255	36.56	36.29	-0.28				

Silent (24kbps , 10 fps)											
Search Range=16				Search Range=32							
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
144	31.56	30.49	-1.06	156	31.46	30.66	-0.80				
156	31.54	30.69	-0.85	33	30.80	30.37	-0.43				
162	31.33	30.82	-0.51	168	31.11	30.68	-0.42				
150	32.28	31.91	-0.37	51	30.54	30.14	-0.40				
204	30.26	29.92	-0.34	162	31.24	30.90	-0.34				
99	31.67	31.42	-0.24	141	31.76	31.46	-0.30				
87	30.70	30.48	-0.22	63	30.89	30.59	-0.30				
105	31.90	31.68	-0.22	150	32.14	31.87	-0.28				
21	30.28	30.06	-0.22	75	30.34	30.11	-0.23				
198	30.55	30.33	-0.22	108	31.49	31.28	-0.21				
Coastguard(48kbps , 10 fps)											
Search Range=16				Search Range=32							
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
294	30.22	29.67	-0.55	294	30.31	29.79	-0.53				
288	30.08	29.66	-0.41	282	30.24	29.75	-0.49				
282	30.14	29.75	-0.38	276	29.95	29.54	-0.41				
252	29.73	29.51	-0.22	288	30.04	29.70	-0.34				
249	29.74	29.53	-0.22	198	29.08	28.81	-0.26				
162	28.77	28.57	-0.21	201	29.17	28.91	-0.26				
243	29.83	29.63	-0.20	210	29.63	29.43	-0.20				
228	29.74	29.55	-0.20	192	29.11	28.91	-0.20				
201	29.17	28.98	-0.19	174	28.19	28.00	-0.19				
240	29.74	29.57	-0.17	213	29.28	29.11	-0.18				
News (48kbps , 7.5fps)											
Search Range=16				Search Range=32							
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
52	33.73	32.45	-1.28	80	32.78	31.41	-1.37				
28	32.80	31.58	-1.22	72	33.19	31.84	-1.35				
148	32.29	31.09	-1.20	28	32.87	31.61	-1.26				
20	32.78	31.70	-1.09	20	32.87	31.69	-1.18				
68	33.48	32.39	-1.09	44	33.17	32.12	-1.05				
76	32.77	31.70	-1.07	36	32.98	31.96	-1.02				
60	33.40	32.34	-1.07	144	32.32	31.32	-1.01				
44	33.30	32.25	-1.06	64	33.17	32.31	-0.86				
132	32.00	30.97	-1.03	12	32.18	31.40	-0.78				
124	32.43	31.48	-0.95	296	32.62	31.86	-0.76				

News (112kbps , 15 fps)											
Search Range=16				Search Range=32							
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
126	35.51	33.07	-2.44	130	34.71	32.20	-2.51				
130	34.58	32.32	-2.26	292	35.17	33.29	-1.88				
122	35.10	33.18	-1.92	288	35.24	33.51	-1.73				
292	35.00	33.23	-1.77	126	34.60	33.02	-1.58				
118	34.68	33.26	-1.43	134	34.38	32.95	-1.43				
262	34.45	33.36	-1.09	146	34.09	32.68	-1.41				
260	33.58	32.55	-1.03	122	34.25	33.11	-1.14				
284	34.72	33.73	-0.99	260	34.78	33.66	-1.12				
296	34.57	33.59	-0.98	296	34.82	33.78	-1.04				
134	34.38	33.48	-0.90	284	34.87	33.87	-1.00				
Foreman (112kbps , 10fps)											
Search Range=16				Search Range=32							
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
147	31.96	31.03	-0.92	147	31.75	30.30	-1.45				
129	31.43	30.70	-0.73	66	32.01	30.80	-1.21				
153	32.17	31.56	-0.62	153	32.20	31.04	-1.17				
60	31.25	30.64	-0.61	78	32.19	31.04	-1.14				
105	32.79	32.21	-0.58	72	31.88	30.88	-1.00				
21	31.41	30.83	-0.58	60	31.33	30.61	-0.73				
57	31.87	31.29	-0.58	57	32.07	31.35	-0.72				
102	32.58	32.00	-0.58	48	32.26	31.59	-0.67				
123	33.51	32.93	-0.58	93	31.44	30.83	-0.62				
84	30.56	29.98	-0.57	108	33.08	32.47	-0.61				
Coastguard (112kbps , 10fps)											
Search Range=16				Search Range=32							
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
279	27.65	27.33	-0.32	168	27.00	26.75	-0.25				
255	27.76	27.46	-0.30	273	27.39	27.19	-0.20				
267	27.55	27.34	-0.21	279	27.54	27.36	-0.18				
273	27.47	27.27	-0.20	114	27.12	26.96	-0.16				
249	27.60	27.44	-0.16	174	26.87	26.73	-0.14				
261	27.63	27.53	-0.10	285	27.49	27.36	-0.13				
258	27.66	27.56	-0.09	6	27.34	27.24	-0.11				
21	27.40	27.31	-0.09	21	27.43	27.33	-0.10				
3	28.41	28.33	-0.09	3	28.42	28.33	-0.09				
126	26.56	26.48	-0.08	291	27.60	27.53	-0.08				

Foreman (512kbps , 15 fps)											
Search Range=16				Search Range=32				Search Range=48			
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$
76	36.02	35.78	-0.24	194	34.65	34.13	-0.52	198	36.30	35.61	-0.69
210	35.68	35.47	-0.21	196	34.73	34.23	-0.50	194	35.80	35.17	-0.64
80	35.01	34.81	-0.20	198	35.84	35.34	-0.49	196	35.33	34.72	-0.62
180	37.65	37.45	-0.20	192	34.47	34.10	-0.37	214	35.92	35.32	-0.61
78	35.48	35.29	-0.19	180	37.90	37.54	-0.36	192	36.32	35.72	-0.59
64	35.77	35.60	-0.17	200	36.98	36.66	-0.32	216	35.23	34.69	-0.54
160	34.42	34.24	-0.17	140	34.67	34.35	-0.32	200	37.17	36.77	-0.40
36	35.97	35.81	-0.17	216	35.25	34.98	-0.27	218	33.63	33.25	-0.37
124	36.38	36.21	-0.17	76	36.03	35.78	-0.26	180	37.93	37.57	-0.35
150	37.49	37.33	-0.17	214	35.91	35.65	-0.25	212	36.11	35.77	-0.34
Foreman (1024kbps , 30 fps)											
Search Range=16				Search Range=32				Search Range=48			
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$
212	37.15	36.68	-0.48	212	37.16	36.71	-0.45	204	38.45	38.03	-0.43
204	38.22	37.75	-0.47	210	38.34	37.92	-0.42	213	37.26	36.85	-0.41
213	37.30	36.85	-0.45	201	38.42	38.02	-0.40	212	37.14	36.76	-0.39
211	37.38	36.99	-0.39	211	37.43	37.05	-0.38	206	38.52	38.14	-0.38
205	38.25	37.88	-0.37	213	37.22	36.84	-0.38	205	38.36	37.98	-0.37
206	38.40	38.08	-0.33	206	38.53	38.17	-0.36	201	38.39	38.02	-0.37
209	38.23	37.90	-0.33	214	37.28	36.93	-0.35	190	38.65	38.30	-0.36
203	38.15	37.83	-0.32	205	38.37	38.03	-0.34	198	37.80	37.46	-0.34
210	38.21	37.90	-0.30	188	39.27	38.93	-0.34	211	37.42	37.08	-0.34
208	38.63	38.33	-0.30	198	37.78	37.45	-0.33	210	38.33	38.00	-0.33
Table Tennis (1024kbps , 30fps)											
Search Range=16				Search Range=32				Search Range=48			
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$
101	33.30	32.97	-0.33	210	36.02	35.53	-0.49	84	32.52	32.17	-0.35
98	33.35	33.05	-0.30	88	32.41	32.05	-0.37	64	34.72	34.39	-0.34
55	34.63	34.34	-0.30	241	36.58	36.24	-0.34	94	33.41	33.10	-0.31
57	34.52	34.24	-0.29	211	35.81	35.48	-0.33	45	37.86	37.55	-0.30
93	33.24	32.96	-0.27	102	33.30	32.97	-0.32	89	32.66	32.37	-0.28
104	33.05	32.80	-0.26	240	36.82	36.51	-0.31	62	35.15	34.88	-0.27
82	32.64	32.41	-0.23	90	33.60	33.30	-0.30	57	34.49	34.22	-0.27
64	34.73	34.51	-0.22	56	34.57	34.28	-0.30	63	34.96	34.70	-0.26
62	35.17	34.95	-0.22	242	36.59	36.31	-0.28	93	33.17	32.91	-0.26
67	34.20	33.98	-0.22	68	34.20	33.93	-0.27	106	33.40	33.16	-0.24

Table Tennis (2048kbps , 30 fps)											
Search Range=16				Search Range=32				Search Range=48			
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$
89	36.27	36.02	-0.24	91	36.70	36.46	-0.24	88	35.90	35.64	-0.25
85	36.05	35.84	-0.21	53	38.01	37.78	-0.23	84	35.99	35.77	-0.22
59	37.68	37.50	-0.19	59	37.68	37.46	-0.22	89	36.21	35.99	-0.22
84	36.06	35.88	-0.18	66	37.39	37.18	-0.21	91	36.69	36.47	-0.22
66	37.43	37.25	-0.18	64	37.75	37.54	-0.21	64	37.74	37.52	-0.22
94	36.72	36.54	-0.18	63	37.99	37.79	-0.20	180	39.15	38.95	-0.21
67	37.25	37.09	-0.17	67	37.26	37.07	-0.19	44	37.97	37.77	-0.21
88	35.86	35.70	-0.16	65	37.48	37.29	-0.19	43	38.05	37.86	-0.20
53	37.92	37.77	-0.16	57	37.71	37.52	-0.19	65	37.47	37.28	-0.19
38	37.97	37.82	-0.15	44	37.97	37.79	-0.18	63	37.96	37.77	-0.19
Bus (4000kbps , 30 fps)											
Search Range=64				Search Range=128							
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
116	29.98	29.34	-0.63	5	29.51	28.82	-0.69				
118	30.16	29.54	-0.62	119	30.23	29.55	-0.67				
10	29.33	28.72	-0.62	6	29.41	28.74	-0.67				
5	29.46	28.85	-0.61	4	29.58	28.91	-0.67				
113	29.98	29.38	-0.60	116	29.96	29.30	-0.67				
115	30.02	29.43	-0.59	117	30.15	29.48	-0.66				
117	30.14	29.55	-0.59	8	29.27	28.62	-0.65				
4	29.54	28.96	-0.58	118	30.13	29.48	-0.65				
114	29.95	29.38	-0.57	7	29.34	28.70	-0.64				
122	30.38	29.81	-0.57	115	30.02	29.39	-0.63				
Bus (9000kbps , 30fps)											
Search Range=64				Search Range=128							
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
1	33.48	32.85	-0.63	1	33.48	32.85	-0.64				
2	33.79	33.29	-0.50	2	33.81	33.28	-0.54				
3	33.75	33.35	-0.40	3	33.82	33.34	-0.48				
4	33.68	33.31	-0.37	125	34.24	33.79	-0.45				
118	34.37	34.01	-0.35	4	33.73	33.29	-0.44				
119	34.43	34.08	-0.35	118	34.35	33.96	-0.39				
8	33.49	33.15	-0.34	124	34.24	33.88	-0.37				
117	34.39	34.06	-0.34	6	33.59	33.23	-0.36				
5	33.64	33.31	-0.33	5	33.65	33.30	-0.36				
125	34.28	33.95	-0.33	119	34.38	34.03	-0.35				

Basketball (4000kbps , 30 fps)											
Search Range=64				Search Range=128							
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
53	28.91	28.03	-0.88	52	28.87	28.03	-0.84				
52	28.88	28.01	-0.88	53	28.86	28.08	-0.78				
54	28.74	28.02	-0.72	51	28.83	28.13	-0.70				
51	28.85	28.13	-0.72	81	25.59	24.91	-0.68				
85	25.54	24.88	-0.66	83	25.40	24.72	-0.67				
83	25.36	24.71	-0.65	54	28.76	28.09	-0.67				
55	28.66	28.01	-0.65	82	25.29	24.63	-0.66				
81	25.58	24.95	-0.64	85	25.49	24.83	-0.66				
84	25.38	24.74	-0.64	55	28.69	28.03	-0.66				
86	25.63	24.99	-0.64	56	28.84	28.23	-0.61				
Basketball (9000kbps , 30fps)											
Search Range=64				Search Range=128							
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
81	29.56	28.55	-1.00	81	29.54	28.53	-1.01				
52	33.60	32.62	-0.98	52	33.62	32.61	-1.00				
163	29.44	28.52	-0.92	82	29.23	28.27	-0.95				
82	29.24	28.32	-0.92	51	33.52	32.57	-0.95				
51	33.53	32.62	-0.91	83	29.26	28.35	-0.90				
53	33.63	32.75	-0.88	49	32.85	31.96	-0.89				
80	29.84	28.98	-0.87	84	29.25	28.39	-0.85				
49	32.89	32.02	-0.87	80	29.79	28.94	-0.85				
164	27.95	27.09	-0.86	163	29.45	28.60	-0.85				
84	29.28	28.45	-0.83	50	33.42	32.57	-0.84				
Cheerleader (4000kbps , 30 fps)											
Search Range=64				Search Range=128							
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
60	30.41	30.04	-0.37	60	30.36	30.01	-0.35				
75	30.37	30.01	-0.36	75	30.31	29.98	-0.33				
120	30.85	30.59	-0.26	30	30.97	30.65	-0.31				
30	30.95	30.69	-0.26	50	28.53	28.26	-0.28				
45	30.40	30.14	-0.26	45	30.39	30.13	-0.26				
105	30.91	30.65	-0.26	61	29.27	29.01	-0.26				
61	29.28	29.03	-0.25	62	29.09	28.85	-0.24				
90	31.01	30.77	-0.24	120	30.86	30.63	-0.24				
135	30.77	30.54	-0.23	90	30.94	30.72	-0.22				
50	28.54	28.32	-0.21	99	29.43	29.21	-0.22				

Cheerleader (9000kbps , 30fps)											
Search Range=64				Search Range=128							
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
60	34.53	34.34	-0.20	105	35.04	34.85	-0.19				
105	35.05	34.88	-0.17	90	35.25	35.09	-0.16				
45	34.38	34.22	-0.16	30	35.30	35.15	-0.15				
30	35.31	35.17	-0.15	45	34.38	34.23	-0.15				
96	34.16	34.02	-0.14	60	34.51	34.37	-0.14				
46	33.15	33.02	-0.13	15	35.86	35.73	-0.13				
120	35.25	35.12	-0.12	98	33.94	33.81	-0.13				
15	35.86	35.74	-0.12	48	33.06	32.94	-0.12				
135	35.05	34.94	-0.11	135	35.06	34.94	-0.12				
86	33.56	33.45	-0.11	34	33.20	33.09	-0.10				
Stefan (4000kbps , 30 fps)											
Search Range=64				Search Range=128							
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
266	29.62	28.22	-1.39	12	30.46	29.01	-1.45				
267	29.25	27.89	-1.37	11	30.60	29.22	-1.38				
265	29.66	28.31	-1.34	183	31.03	29.79	-1.24				
184	30.70	29.38	-1.32	184	30.76	29.54	-1.22				
183	30.98	29.69	-1.29	182	31.26	30.05	-1.21				
268	29.05	27.78	-1.27	249	30.01	28.81	-1.20				
11	30.56	29.31	-1.25	181	31.39	30.20	-1.19				
10	30.78	29.54	-1.23	266	29.60	28.42	-1.18				
185	30.42	29.24	-1.18	250	29.88	28.73	-1.14				
269	28.80	27.63	-1.17	10	30.71	29.58	-1.14				
Stefan (9000kbps , 30fps)											
Search Range=64				Search Range=128							
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
11	34.90	33.84	-1.06	11	34.88	33.82	-1.06				
10	35.05	34.04	-1.01	251	34.80	33.75	-1.04				
299	30.53	29.52	-1.01	250	34.81	33.78	-1.03				
246	34.72	33.87	-0.85	10	35.03	34.03	-1.00				
298	30.75	29.90	-0.84	249	34.98	33.98	-0.99				
249	34.95	34.14	-0.80	299	30.56	29.60	-0.96				
9	35.07	34.27	-0.80	248	34.83	33.88	-0.95				
266	34.22	33.42	-0.80	247	34.81	33.90	-0.91				
267	33.93	33.15	-0.78	264	34.45	33.55	-0.90				
248	34.79	34.01	-0.78	246	34.77	33.88	-0.89				

Flower Garden (4000kbps , 30 fps)											
Search Range=64				Search Range=128							
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
16	29.26	28.71	-0.55	14	27.44	26.97	-0.47				
14	27.46	26.96	-0.50	16	29.17	28.71	-0.45				
13	27.03	26.56	-0.47	2	30.20	29.76	-0.45				
15	30.00	29.54	-0.46	12	27.45	27.01	-0.44				
2	30.22	29.77	-0.45	13	26.96	26.54	-0.43				
12	27.48	27.04	-0.44	11	28.20	27.81	-0.38				
9	29.51	29.12	-0.39	9	29.50	29.11	-0.38				
7	29.21	28.83	-0.38	3	30.28	29.93	-0.35				
11	28.21	27.84	-0.38	10	29.14	28.79	-0.35				
17	28.74	28.37	-0.37	8	29.22	28.88	-0.34				
Flower Garden (9000kbps , 30fps)											
Search Range=64				Search Range=128							
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$	Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$				
14	32.92	32.39	-0.54	21	33.50	32.97	-0.53				
21	33.50	32.98	-0.52	22	33.88	33.36	-0.52				
22	33.89	33.37	-0.52	14	32.91	32.39	-0.52				
20	32.73	32.25	-0.48	20	32.72	32.24	-0.48				
2	34.64	34.17	-0.47	2	34.63	34.16	-0.47				
16	34.01	33.57	-0.45	16	34.01	33.56	-0.45				
23	33.80	33.36	-0.44	23	33.79	33.35	-0.44				
13	32.06	31.63	-0.43	19	31.79	31.35	-0.43				
17	33.44	33.02	-0.42	17	33.42	33.01	-0.42				
19	31.78	31.37	-0.41	24	34.02	33.62	-0.40				
Bus Subsampled at 3:1 (12000kbps , 30 fps)											
Search Range=128											
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$								
2	34.35	33.31	-1.05								
35	34.56	33.55	-1.01								
1	33.39	32.46	-0.93								
3	34.56	33.64	-0.92								
36	34.90	34.01	-0.90								
37	35.07	34.21	-0.87								
41	35.39	34.57	-0.81								
38	35.12	34.32	-0.80								
4	34.76	34.00	-0.76								
42	35.48	34.73	-0.75								

Basket Subsampled at 3:1 (12000kbps , 30fps)											
Search Range=128											
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$								
32	31.48	30.48	-1.00								
31	30.48	29.59	-0.89								
33	31.72	30.83	-0.88								
29	29.02	28.40	-0.61								
26	29.45	28.84	-0.61								
23	30.67	30.07	-0.60								
27	29.33	28.74	-0.59								
20	32.61	32.07	-0.54								
28	28.96	28.45	-0.52								
22	32.04	31.56	-0.48								
Stefan Subsampled at 3:1 (12000kbps , 30 fps)											
Search Range=128											
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$								
32	35.17	33.58	-1.59								
78	36.35	34.88	-1.47								
76	36.13	34.68	-1.45								
89	35.28	33.95	-1.33								
77	36.41	35.09	-1.33								
80	35.71	34.42	-1.28								
62	35.20	33.98	-1.22								
61	35.00	33.81	-1.19								
79	35.91	34.79	-1.12								
88	34.92	33.85	-1.07								
Flower subsampled at 3:1 (12000kbps , 30fps)											
Search Range=128											
Frame No.	PSNR-Y (FS)	PSNR-Y (MVFAST)	$\delta_{\text{PSNR-Y}}$								
9	33.73	33.09	-0.64								
8	32.95	32.40	-0.55								
7	31.90	31.36	-0.54								
5	32.47	31.99	-0.49								
2	33.50	33.02	-0.48								
3	33.62	33.18	-0.44								
1	33.71	33.29	-0.43								
10	33.54	33.14	-0.40								
20	32.24	31.86	-0.38								
23	32.57	32.20	-0.38								

